

# **Mission : The Valiant Little Tailor**

**Version : 4/2-2021**

## **Units needed :**

My Gemini, My Loner, My Ghost, My Younger Gemini(7), My Anslem,  
My Nusala, My Boris, My Cloaked, My Medic(2), My Bearded, and 1 Tavern  
1295R, 1145B, 245Cav, 99S, 95Xbow, 153E and 143Cannon

!! extra Tavern, Cav, E and Cannon for speed !!

## **Loss :**

1295R, 1145B

## **Skills on My ... generals :**

( 4/2-2021 )

- My\_Major\_1 : 3 jog, 2 First Aid, 3 Overrun, 2 Hostile Takeover, 3 Battle Frenzy, 2 Unstoppable Charge, 1 Weekly Maintenance, 3 Garrison Annex, 1 Confident Leader, Master Planner ( 21 )
- My\_Major\_2 : 3 jog, 3 First Aid, 3 Sniper Training, 3 Unstoppable Charge, 3 Overrun, 2 Battle Frenzy, 3 Garrison Annex, Master Planner ( 21 )
- My\_Gemini : 3 jog, 3 First Aid, 3 Overrun, 1 Sniper Training, 2 Battle Frenzy, 3 Unstoppable Charge, 2 Weekly Maintenance, 3 Garrison Annex, Master Planer ( 21 )
- My\_Younger\_Gemini : 3 Jog, 3 First Aid, 3 Rapid Fire, 3 Overrun, 2 Battle Frenzy, 3 Just a flesh wound, 3 Garrison Annex, 1-up ( 21 )
- My\_Anslem : 3 Jog, 3 First Aid, 2 Rapid Fire, 3 Overrun, 1 Hostile Takeover, 3 Battle Frenzy, 2 Weekly Maintenance, 3 Garrison Annex, Master Planner ( 21 )
- My\_Nusala : 3 Jog, 3 First Aid, 3 Rapid Fire, 3 Overrun, 2 Hostile Takeover, 1 Battle Frenzy, 1 Just a flesh wound, 1 Weekly Maintenance, 3 Garrison Annex, 1-up ( 21 )
- My\_Vargus : 3 Jog, 3 First Aid, 2 Rapid Fire, 3 Overrun, 1 Hostile Takeover, 1 Unstoppable Charge, 3 Battle Frenzy, 1 Weekly Maintenance, 3 Garrison Annex, Master Planner ( 21 )
- My\_Mary : 3 Jog, 3 First Aid, 3 Juggernaut, 3 Overrun, 3 Fast Learner, 2 Weekly Maintenance, 3 Garrison Annex, Master Planner ( 21 )
- My\_MMA : 3 jog, 3 First Aid, 3 Juggernaut, 3 Rapid Fire, 3 Unstoppable Charge, 2 Flesh Wound, 3 Garrison Annex, 1-up ( 21 )
- My\_Boris : 3 Jog, 3 First Aid, 3 Overrun, 1 Hostile Takeover, 3 Unstoppable Charge, 3 Fast Learner, 1 Battle Frenzy, 3 Garrison Annex, Master Planner ( 21 )
- My\_Medic : 3 jog, 3 First Aid, 1 Juggernaut, 3 Rapid Fire, 3 Overrun, 1 Sniper training, 3 Unstoppable Charge, 3 Garrison Annex, 1-up ( 21 )
- My\_Mad\_Scientist : 3 jog, 3 First Aid, 1 Rapid Fire, 3 Overrun, 3 Battle Frenzy, 2 Unstoppable Charge, 2 Weekly Maintenance, 3 Garrison Annex, Master Planner ( 21 )
- My\_Superblock : 3 jog, 3 First Aid, 3 Navigation, 1 Hostile takeover, 3 Just a Flesh wound, 2 Fast Learner, 3 Garrison Annex ( 18 )
- My\_Steadfast : 3 Jog, 3 First Aid, 1 Juggernaut, 3 Overrun, 3 Battle Frenzy, 3 Just a flesh wound, 1 Weekly Maintenance, 3 Garrison Annex, 1-up ( 21 )
- My\_Cloaked : 3 Jog, 3 First Aid, 3 Overrun, 1 Hostile Takeover, 3 Unstoppable Charge, 3 Battle Frenzy, 1 Flesh wound, 3 Garrison Annex, Master Planner ( 21 )
- My\_Tremble\_Beard : 3 Jog, 3 First Aid, 3 Rapid Fire, 2 Sniper training, 3 Unstoppable Charge, 3 Fast Learner, 3 Garrison Annex, 1-Up ( 21 )
- My\_Ghost : 3 Jog, 3 First Aid, 3 Overrun, 1 Navigation, 3 Unstoppable Charge, 2 Battle Frenzy, 3 Garrison Annex, 2 Weekly Maintenance, Master Planner ( 21 )
- My\_Frosty : 3 Jog, 3 First Aid, 3 Overrun, 1 Hostile Takeover, 3 Unstoppable Charge, 2 Battle Frenzy, 2 Weekly Maintenance, 3 Garrison Annex, Master Planner ( 21 )
- My\_Loner : 3 Jog, 3 First Aid, 3 Rapid Fire, 3 Sniper Training, 2 Overrun, 3 Unstoppable Charge, 3 Garrison Annex, Master Planner ( 21 )



## Sector 1 ( map position P1 )

### Camp 1-L6 \*\*\*\*\*

Camp 1 : 100 Boar 30 Fox

My Anslem : 56R, 1E, 108Cannon

Major : 125R, 1E, 144 Cannon ( 125R )

Loss : 56R

Camp 2 : 120 Wolf

My Loner : 245Cav

Younger Gemini : 20R ( 20R )

My\_Boris : 40R, 1E, 154Cav

Major : 86R, 1E, 183Cav ( 86R )

Loss : -

Camp 3 : 130 Boar, 30 Wolf

My Loner : 109R, 1E, 80Cav, 55Cannon

My Gemini : 130R, 85Cav, 80Cannon ( 130R )

Major : 125R, 75B, 70Cannon ( 125R, 75B )

Loss : 109R

Camp 4 : 90 Wolf, 90 Fox

My Loner : 39R, 1E, 205B

Younger\_Gemini : 155B ( 90% chance of success – if fail kill rest wolf's with cavalry ) ( 155B )

My\_Anslem : 109M, 56Cannon

Major : 211B, 59Cannon ( 211B )

Loss : 39R, 90B



Camp 5 : 120 Boar, 30 Fox  
Block1 – Tavern : 50Cav, 99S, 50E

Camp L1 : 80 Boar, 60 Fox, 1 Giant Bogor, 1 Giant Gogor

Wave1 – My Younger Gemini(1) : 80B

Attack1 – My Cloaked : 71R, 1E, 143Cannon

Wave1 – My Younger Gemini(1) : 100B

Attack1 – My Gemini : 67R, 228Cannon ( 67R, 100B )

Wave1 – My Nusala : 145B

Attack1 – My Gemini : 95R, 200Cannon

Attack1 – My Maddie : 80R, 1E, 134Cannon

Wave1 – MMA : 220B

Attack1 – Major : 29M, 33S, 1E, 207Cannon (220B, 29M, 33S ( risk of 8Cannon ) )

**Send Block1 then wave1 and Attack1 on drumbeat**

Loss : 100B, 71R

## Sector 2 ( map position P2 )

### Camp 7-L11 \*\*\*\*\*

Camp 7 : 170 Boar

My Loner : 150B, 95Xbow

Wave 1 – My\_MMA(1) : 60B

Wave 2 – My\_Anslem : 92R 1E, 72Cannon ( 92R, 60B )

Wave1 – My\_Younger\_Gemini : 1R

Wave2 – My\_Anslem : 61R, 1E, 103Cannon ( 62R )

Wave1 – Any general 50B

Wave2 – My\_Anslem : 109R, 1E, 55Cannon ( 50B, 109R )

Wave 1 – Any General : 110R

Wave 2 - Major 137R, 1E, 132 Cannon ( 247R )

My\_Gemini : 160R, 135Cannon

Loss : 150B

Camp 8 : 90 Boar, 60 Wolf

Wave1 – My Younger Gemini(2) : 1R

Wave2 – My Loner : 22R, 1E, 222Cav

My\_Gemini : 100R, 1E, 144Cav, 50Cannon ( 100R )

My\_Loner : 89R, 1E, 130Cav, 25Cannon

Wave1 – My\_Younger\_Gemini(2) : 1R

Wave2 – My\_Boris : 34R, 1E, 160Cav ( 35R )

Major : 148R, 1E, 121Cannon ( 148R )

Loss : 23R

Camp 9 : 180 Boar

Wave1 – My Younger Gemini(3) : 1R

Wave2 – My Anslem : 75R, 1E, 89Cannon

My\_Gemini : 191R, 1E, 103Cannon ( 191R )

Wave 1 – My\_MMA : 100B

Wave 2 – My\_Anslem : 86R, 1E, 78Cannon

Wave 1 – Any General : 140B

Wave 2 – Major : 129R, 1E, 140Cannon ( 129R, 140B )

Loss : 76R





Camp 10 : 100 Boar, 60 Fox  
Block1 – Tavern : 49Cav, 151E

Camp L11 : 50 Boar, 80 Wolf, 60 Fox, 1 Unicorn  
Wave1 – Younger Gemini(4) : 15R  
Attack1 – My Loner : 44R, 1E, 100Cav, 100Cannon  
Wave1 – Younger\_Gemini(3) : 15R  
Attack1 – My\_Cloaked : 60R, 1E, 34Cav, 120Cannon ( 75R )  
Attack1 – My\_Gemini : 60R, 1E, 34Cav, 200Cannon ( 75R )  
Wave1 - My\_MMA : 200R  
Attack1 – My major : 142R, 1E, 152Cannon  
Wave 1 – MMA : 220R  
Attack1 – Major : 154R, 1E, 115Cannon ( 374R )

**Send Block1 - then Wave1 and Attack1 on drumbeat**

Loss : 75R

## Sector 3 ( map position P3 )

### Camp 12-L17 \*\*\*\*\*

Camp 12 : 60 Wolf, 140 Fox  
My Anslem : 114R, 51Cannon  
My\_Gemini : 130M, 165Cannon  
Major : 137M, 133Cannon ( 137M )

Loss : 114R

Camp 13 : 40 Bear, 60 Fox  
My Anslem : 86R, 79Cannon  
Younger\_Gemini : 105R  
My\_Loner : 57R, 1E, 157B ( 57R, 60B )  
Major : 149R, 1E, 120Cannon ( 149R )

Loss : 86R

Camp 14 : 50 Bear, 80 Wolf  
Wave 1 - My\_Medic(1) : 145B  
Wave 2 - My\_Loner : 1E, 244Cav  
Wave 1 - My\_Medic(1) : 170B  
Wave 2 - My\_Boris : 195Cav ( 170B )  
Wave1 - My\_Medic : 35B  
Wave2 - My\_Gemini : 149R, 1E, 145Cav ( 149R, 35B )  
Wave 1 - Any\_General : 195B  
Wave 2 - My\_Boris : 195Cav ( 195B )  
Wave 2 - Major : 46R, 1E, 223Cav ( 46R, 195B )  
My\_Loner : 160R, 85E ( 160R )  
My\_Gemini : 189R, 1E, 105Cannon

Loss : 145B

Camp 15 : 160 Fox  
My Anslem : 39R, 126Cannon  
Younger\_Gemini : 120R  
Major : 60R, 50M, 140Cannon ( 60R, 50M )

loss : 39R





Camp 16 : 190 Wolf  
Block1 – Tavern : 94Cav, 106E

Camp L17 : 50 Bear, 69 Wolf, 80 Fox, 1 Furious Boar  
Wave1 – Younger Gemini(5) : 130R  
Attack1 – My Cloaked : 103R,1E, 111Cannon  
 Wave1 – Younger\_Gemini(4) : 115R  
 Attack1 – My\_Loner : 99R,1E, 145Cannon ( 214R )  
 Wave1 – Younger\_Gemini(4) : 125R  
 Attack1 – My\_Anslem : 99R,1E, 65Cannon ( 224R )  
 Attack1 – My\_Gemini : 120R, 1E, 174Cannon  
 Wave1 – My\_Younger\_Gemini : 155B  
 Attack1 – My\_Gemini : 74R, 1E, 100Cavm 120Cannon ( 74R, 155B )  
 Wave1 – My\_Nusala : 180B  
 Attack1 – My\_Gemini : 125R, 170Cannon ( 125R, 180B )  
 Wave1 – My\_MMA : 80B, 155LB ( Veteran : 80B, 170LB )  
 Attack1 – My\_Anslem : 110R, 55Cannon  
 Wave1 – Veteran : 80B, 170LB  
 Attack1 – Major : 140R, 20S, 110Cannon ( 140R, 80B, 170LB, 20S )  
 Wave1 - MMA : 100B, 120LB  
 Attack1 – Major : 136M, 134Cannon ( 100B, 120LB, 136M )

**Send Block1 - then Wave1 and Attack1 on drumbeat**

Loss : 233R

## Sector 4 ( map position S4 )

### Camp 18-L25 \*\*\*\*\*

Camp 18 : 80 Royal Recruit, 60 Royal Bowman

My\_Ghost : 95R, 1E, 80Cav, 54Cannon

My\_Boris : 105R, 40Cav, 75Cannon ( 105R )

My\_Nusala : 120R, 60Cannon ( 120R )

Major : 136R, 1E, 133Cannon ( 136R )

Loss : 95R

Camp 19 : 50 Royal Militia, 60 Royal Longbowman

Wave 1 – My\_Medic(2) : 195B

Wave 2 - My\_Boris : 195Cav

Wave 1 – My\_Nusala(1) : 150B

Wave 2 - My\_Boris : 195Cav ( 150B )

Wave 1 – My\_Medic : 190B

Wave 2 – My\_Younger\_Gemini : 30R ( 30R, 190B )

Wave 1 – My\_Younger\_Gemini : 90B

Wave 2 – Gemini : 295Cav ( 90B )

Wave 1 – MMA : 220B

Wave 2 – Major : 140R, 130Cav ( 140R, 220B )

Loss : 195B

Camp 20 : 60 Royal Militia, 30 Royal Cannoneer

Wave1 – My\_Younger\_Gemini(6) : 1R

Wave2 – My\_Loner : 19R, 1E, 150Cav, 75Xbow

Wave1 – My\_Younger\_Gemini(5) : 1R

Wave2 – My\_Gemini : 49R, 1E, 119Cav, 126Xbow ( 50R )

Wave 1 – My\_MMA(2) : 20B

Wave 2 – My\_Major : 124R, 1E, 160Xbow ( 124R, 20B )

My\_Gemini : 15R, 85M, 195Xbow

My\_Gemini : 100R, 35M, 160Xbow

Wave 1 – Any General : 120R

Wave 2 – Major : 94R, 1E, 175Xbow ( 214R )

Loss : 20R

Camp 21 : 120 Royal Longbowman

Younger\_Gemini : 100B

My\_Nusala : 145B ( all dead = won )

Wave 1 – Any General : 175B

Wave 2 – Major : 270Cav ( 175B )

Loss : 100B

Camp 22 : 170 Royal Recruit

My Gemini : 159R, 1E, 135Cannon ( My Major : 184R, 1E, 100Cannon )

My\_Loner : 155B, 90Xbow ( 155B )

Wave 1 – Any General : 100R

Wave 2 – Major : 150R – 120Cannon ( 250R )

Loss : 159R

Camp 23 : 150 Royal Bowman, 30 Royal Cavalry

My Younger Gemini : 125B

My\_Loner : 245B ( 130B )

My\_Gemini : 177R, 1E, 117Cannon ( My\_Major : 190R, 1E, 94Cannon ) ( 177R )

Major : 219R, 1E, 50Cannon ( 219R )

Loss 125B

Camp 24 : 30 Royal Militia, 80 Royal Longbowman, 40 Royal Cavalry

Wave1 – Younger Gemimi(7) : 60B

Wave2 – My\_Loner : 19R, 1E, 225Cav

Wave1 – Younger\_Gemimi(6) : 125B

Wave2 – My\_Gemini : 295Cav ( 125B )

Wave1 – Younger\_Gemimi(4) : 140R

Wave2 – My\_Gemini : 20R, 275Cav ( 160R )

Wave1 – Younger\_Gemimi(4) : 115B

Wave2 – My\_Boris : 195Cav

Wave1 – My\_Vargus : 40B, 155LB

Wave2 – My\_Anslem : 165R

Wave 1 - MMA : 40B, 160LB

Wave 2 – Major : 270R ( 180R, 40B, 160LB )

Loss : 19R, 60B

\*\* Time to call lootspotters -

\*\* Ask them to attack Camps A or B –

\*\* if attacking camp A – use MMA ( Nusala or Vargus ) with 1R or any general and 10 Cavalry

\*\* if attacking camp B – any general ( Except MoD (use 6r ) ) with 1R will do

Camp L25/RR : 60 Royal Militia, 80 Royal Longbowman, 40 Royal Cavalry, 1 Evil King

Wave 1 – My\_Nusala(1) : 165B

Wave 2 – My\_Loner(1) : 35B

Wave 3 – My\_Bearded : 99R, 1E, 75Cannon

Wave 3 – My\_Loner : 59R, 1E, 50Cav, 135 Cannon ( 200B, 59R )

Wave 1 – My\_Nusala(1) : 180B

Wave 2 – My\_Boris(1) : 30B

Wave 3 – My\_Anslem : 91R, 74Cannon ( 210B, 91R )

\*Wave 1 – My\_Nusala : 180B

\*Wave 2 – My\_Cloaked : 124R, 1E, 90Cannon ( 180B, 124R )

Wave 1 – My\_Nusala : 180B

Wave 2 – My\_Younger\_Gemini : 1R

Wave 3 – My\_Anslem : 54R, 1E, 110Cannon ( 55R, 180B )

Wave 1 – My\_Nusala : 180B

Wave 2 – My\_Anslem : 75M, 90Cannon ( 180B, 75M )

Wave 2 – My\_Gemini : 130R, 5M, 160Cannon

Wave1 – My\_Nusala : 40B, 140LB

Wave2 – My\_Gemini : 125R 170Cannon

Wave 1 – Any General : 200B

Wave 2 – MMA : 220LB

Wave 3 – Major : 100R, 170Cannon (100R, 200B, 220LB )

Loss : 200B, 99R

## Details of block timing ::

Block from P1

<b>Camp 5-L6</b>	<b>To Intercept walk</b>	<b>To Fight start walk</b>	<b>Fight duration</b>	<b>Total Fail Time</b>	<b>Total Kill Time</b>
Block 5		274 sec	120-240 sec	394 sec	
Kill L6	277 sec	306 sec	90 sec		396 sec
				Min : 394 sec	Max : 390 sec

Block from P2

<b>Camp 7-L11</b>	<b>To Intercept walk</b>	<b>To Fight start walk</b>	<b>Fight duration</b>	<b>Total Fail Time</b>	<b>Total Kill Time</b>
Block 7		238 sec	120-220 sec	358 sec	
Kill L11	245 sec	280sec	60 sec		340sec
				Min : 358 sec	Max : 340 sec

Block from P3

<b>Camp 12-L17</b>	<b>To Intercept walk</b>	<b>To Fight start walk</b>	<b>Fight duration</b>	<b>Total Fail Time</b>	<b>Total Kill Time</b>
Block 12		255 sec	120-200 sec	375 sec	
Kill L17	257 sec	290sec	70 sec		360sec
				Min : 375 sec	Max : 360 sec