

Mission : The People of the Mountain
Campaign : Mountain Clan - 4
Version : 20/9-2018

Testversion – better simulate when using

Units needed :

3 Assassin, 2 ROA and 2 big Cata's

1 My_Major, 1 My_Vargus, 2 My_Nusala, 1 My_Anslem, 8MMA, 3Any

200B, 1060Cav, 562MSW, 1676KN, 285AMR, 285MMR, 155BES

+ what is needed to defeat camp Bb1 after use of ROA and Assassin

(example – 110SW)

Loss :

200B, 1060Cav, 562MSW, 1676KN, 2BES

+ what is lost when defeating camp L15 and Bb1 after use of ROA and Assassin

(example – 110SW, 115AMR)

**(with piercing cold active : 200B, 760Cav, 1661KN, 642MSW, 2 big catapults, 2 ROA, 4 Assassin + maybe from Bb1 – 370.770XP)

XP :

Main Part : 246.110

Breakthrough : 101.000 (109.550)

Extra : 111.681

347.110 – 561.290

Skills on My ... generals :

(8/10-2018)

--My_Major :

3 jog, 2 First Aid, 3 Overrun, 2 Hostile Takeover, 3 Battle Frenzy, 2 Unstoppable Charge, 1 Weekly Maintenance, 3 Garrison Annex, 1 Confident Leader, Master Planner (21)

--My_Anslem :

3 Jog, 3 First Aid, 2 Rapid Fire, 3 Overrun, 1 Hostile Takeover, 3 Battle Frenzy, 2 Weekly Maintenance, 3 Garrison Annex, Master Planner (21)

--My_Nusala :

3 Jog, 3 First Aid, 3 Rapid Fire, 3 Overrun, 2 Hostile Takeover, 1 Battle Frenzy, 1 Just a flesh wound, 1 Weekly Maintenance, 3 Garrison Annex, 1-up (21)

--My_Vargus :

3 Jog, 3 First Aid, 2 Rapid Fire, 3 Overrun, 1 Hostile Takeover, 1 Unstoppable Charge, 3 Battle Frenzy, 1 Weekly Maintenance, 3 Garrison Annex, Master Planner (21)

--My_Mary

3 Jog, 3 First Aid, 3 Juggernaut, 3 Overrun, 3 Fast Learner, 3 Battle Frenzy, 1 Weekly Maintenance, 3 Garrison Annex, Master Planner (21)

--My_Major_2 : 3 jog, 3 First Aid, 3 Sniper Training, 3 Unstoppable Charge, 3 Overrun, 2 Battle Frenzy, 3 Garrison Annex, Master Planner (21)

--My_Charge_MMA : 3 jog, 3 First Aid, 3 Juggernaut, 3 Rapid Fire, 3 Unstoppable Charge (15)

--My_Medic : 3 jog, 3 First Aid, 1 Juggernaut, 3 Rapid Fire, 3 Overrun, 3 Unstoppable Charge, 2 Garrison Annex (18)

--My_Superblock : 3 jog, 3 First Aid, 3 Navigation, 1 Hostile takeover, 3 Just a Flesh wound, 2 Fast Learner, 3 Garrison Annex (18)



Preparation

Only Deep Snow active !!!

(xx) after camp number refer to DSO-sim.de camp identification

Start production of : (My selection !!)

1 Emergency Repair Kit : 15000 Hardwood Planks, 20000 Tools, 10000 Steel bars – 1h 30m in RPH
1 Armory Construction Kit : 2000 Warhorse, 500 Arquebus, 1000 Platinum Swords -
1 Transmutation Reagent : 1250 Saltpeter, 1000 Titanium Bars, 1250 Mahogany logs – 1h in RPH
1 Wheat Field Fertilizer : 500 Magic Beans, 500 Herbs, 80000 Wheat – 1h in RPH
1 Water delivery : 200000 Water, 500 Barrels – 30m in RPH

1 Provision House Construction Kit : 2000 Carriage, 22500 Sausages, 12k Woolen Cloth -
1 Headquarters Construction Kit : 8500 Advance Paper, 10000 Coins, 100000 Brew -

Outpost buildings has to be built in the order I use – or simulations/troops used will be wrong.

All 3 has production time 1 hour in RPH and PH at level 6

Any of the 3 can be replaced by

Watchtower Construction Kit : 5000 Map Fragments, 10000 Mahogany planks 8000 Granite

Later Productions :

2 Gate Reinforcement Kit : 15000 Exo Wood Planks, 10000 Platinum bars – time: 9 min in RPH

Not used when following my guide -

1 extra Emergency Repair Kit.

Some camps dont have to be defeated to complete venture.

Leaving those extra camps untill after you placed all 3 outpost buildings, give extra strength to your units.

Sector 1

Camp 1-L4 *****

Using Assassin on Camp L2 will also kill camp 1.

Camp 1 (A1) : 70 Frost Ibex, 100 Frost Eagle, 10 Frost Wolf
(Wave1 – Any : 200KN
Wave2 – My_Vargus : 85MSW, 110AMR (85MSW, 200KN))
**(with piercing cold active : Assassin on camp L2)

XP : 13.910

Camp L2 (A2) : 200 Frost Eagle
Assassin
(Wave1 – Any : 25KN
Wave2 – My_Vargus : 110MSW, 85BES (110MSW, 25KN))
**(with piercing cold active : Assassin)

XP : 15.400

Camp 3 (B1) : 75 Frost Bear, 80 Frost Fox, 25 Frost Leopard
Wave1 – Any : 50KN
Wave2 – My_Major1/2 : 60MSW, 145KN, 80BES
**(with piercing cold active :
Wave1 – Any : 100KN
Wave2 – My_Major : 60MSW, 145KN, 80BES (60MSW, 211KN))

Loss : 60MSW, 151KN
XP : 14.715

Camp L4 (B2) : 25 Frost Ibex, 20 Frost Bear, 140 Frost Leopard
Wave1 – Any : 200B
Wave2 – My_Major1/2 : 285MMR
**(with piercing cold active : Same)

Loss : 200B
XP : 16.635

Complete Quest
Gate opens
Click Skjoldrborg Main Hall
Complete Quest
Main part of Map with main camps becomes visible

(later some Breakthrough caves will show on map in 3 waves)

Sector 2

Camp L15 (Blacksmith) *****

Camp L15 (F1) : 1 Gargantuan Lynx, 80 Frost Eagle, 1 Enormus Ibex

Try ROA – with luck only some eagles left

else maybe

Wave1 – Assassin

If Gargantuan Lynx gone :

Wave2 – MMA : 150KN

Wave3 – My_Vargus : 15MSW, 180BES (15MSW, 150KN)

if Eagles gone :

Wave2 – My_Vargus : 25MSW, 170BES (25MSW)

if Enormus Ibex gone :

Wave2 – My_Vargus : 75MSW, 120AMR!! (75MSW)

**(with piercing cold active : Simulate after ROA)

(30 eagles : Anslem : 165R (75R))

Loss :

XP : 23.360

Use Emergency Repair Kit

Reward : 1 obsidian shards – 5 Obsidian ore

Camp 7-L8 (Crops) *****

Camp 7 (D1) : 30 Frost Ibex, 75 Frost Eagle, 25 Frost Wolf, 1 Ghastly Wolf

Wave1 – MMA : 190KN

Wave2 – My_Vargus : 50MSW, 145MMR

**(with piercing cold active :

Wave1 – My_Charge_MMA : 150KN

Wave2 – My_Vargus : 56MSW, 139MMR (55MSW, 150KN))

Loss : 49MSW, 190KN

XP : 20.845

Camp L8 (D2) : 100 Frost Bear, 50 Frost Eagle

Wave1 – MMA : 220KN

Wave2 – My_Vargus : 52MSW, 50 AMR, 93MMR

**(with piercing cold active :

Wave1 – My_Charge_MMA : 220KN

Wave2 – My_Vargus : 54MSW, 45AMR, 96MMR (53MSW, 220KN))

Loss : 51MSW, 220KN

XP : 14.850

Reward : 2 obsidian shards – 10 Obsidian Ore

Camp 9-L10 (Hermit Hag) *****

Camp 9 (E1) : 1 Ravaging Ox, 75 Frost Eagle, 50 Frost Wolf

Wave1 – MMA : 220Cav

Wave2 – My_Vargus : 120MSW, 75AMR

**(with piercing cold active :

Wave1 – My_Charge_MMA : 220Cav

Wave2 – Any : 100Cav

Wave3 – My_Vargus : 90MSW, 105AMR (320Cav, 90 MSW))

Loss : 220Cav, 115 MSW

XP : 19.175

Camp L10 (E2) : 105 Frost Ibex, 100 Frost Fox, 10 Frost Leopard

Wave1 – Any : 100KN

Wave2 – My_Major2 : 20MSW, 200KN, 65BES

(Wave1 – Any : 200KN

Wave2 – My_Major : 25MSW, 160KN, 100BES (23MSW, 324KN))

**(with piercing cold active :

Wave1 – My_Charge_MMA : 120KN

Wave2 – My_Major2 : 39SW, 206KN, 40BES (38SW, 254KN))

Loss : 20MSW, 250KN

XP : 14.485

Reward : 2 obsidian shards – 10 Obsidian Ore

Go to Home Island – and build 1 Gate Reinforcement Kit

Repair 1 Gate – Breakthrough Caves will come on the side with unrepaired gate.

I suggest repairing gate on right side, and this guide follow that line

(Breakthrough Caves that would show in right side described at bottom of this Guide)

Sector 3

Camp 11-L13 (Northern Outpost) *****

Camp 11 (L1) : 75 Frost Ibex, 75 Frost Bear, 50 Frost Eagle, 25 Frost Leopard

Catapult !!

(Wave1 – MMA : 220KN

Wave2 – Any : 130KN

Wave3 – My_Major2 : 60MSW, 155KN, 70BES (59MSW, 436KN))

(Wave2 – Any : 200KN

Wave3 – My_Major : 56MSW, 154KN, 75BES (55MSW, 506KN))

**(with piercing cold active : Catapult)

XP : 20.250

Camp 12 (L2) : 100 Frost Bear, 100 Frost Eagle

Catapult !!

(Wave1 – MMA : 220KN

Wave2 – Any : 200KN

Wave3 – My_Vargus : 75MSW, 100AMR, 20MMR (73MSW, 420KN))

**(with piercing cold active : Catapult)

XP : 18.700

Camp L13 (L3) : 75 Frost Fox, 100 Frost Wolf, 1 Winter Terror

Wave1 – MMA : 220KN

Wave2 – My_Major : 130KN, 155BES

**(with piercing cold active :

Wave1 – My_Medic : 190KN

Wave2 – My_Major2 : 160KN 125BES (328KN / 244(r))

Wave1 – My_Charge_MMA : 190KN

Wave2 – My_Major2 : 160KN 125BES (297KN))

Loss : 345KN

XP : 32.775

Reward : Big Catapult

Camp L14 (Abandoned Stronghold) *****

Camp L14 (H1) : 2 Gargantuan Lynx, 50 Frost Bear, 50 Frost Eagle

Wave1 – Ballista

If 2 Gargantuan Lynx gone (a):

Wave2 – My_Vargus : 65MSW, 130BES (65MSW)

if Bears gone : (b)

Wave2 – My_Vargus : 70MSW, 125AMR (68MSW)

if Eagles gone : (c)

Wave2 – My_Major : 82MSW, 203AMR (82MSW)

**(with piercing cold active :

(a) Wave2 – My_Vargus : 72MSW, 123BES (71MSW, Ballista)

(b) Wave2 – My_Vargus : 76MSW, 119AMR (75MSW, Ballista)

(c) Wave2 – My_Major : 92MSW, 193AMR (91MSW, Ballista))

Loss : 82MSW + Ballista

XP : 23.750

Reward : Obsidian Dynamite (Needed in Giant Battle Venture) + 5 Obsidian Ore

After this : 3 Breakthrough waves

1. Breakthrough

Camp Ba1-Ba2 *****

Camp Ba1 (X1) : 50 Frost Ibex, 150 Frost Fox, 30 Frost Wolf

Wave1 – MMA : 220KN

Wave2 – My_Vargus : 55MSW, 140MMR

**(with piercing cold active :

Wave1 – My_Charge_MMA : 220KN

Wave2 – My_Vargus : 49MSW, 146MMR (48MSW, 220KN)

Loss : 54MSW, 220KN

XP : 13.940

Reward : 3 Obsidian Ore

Camp Ba2 (X2) : 100 Frost Ibex, 80 Frost Eagle

Wave1 – MMA : 220Cav

Wave2 – My_Major2 : 200KN, 85BES

(Wave1 – MMA : 220KN

Wave2 – My_Vargus : 60MSW, 80AMR, 55MMR (59MSW, 220KN)

Wave1 – My_Mary : 215KN

Wave2 – My_Vargus : 60MSW, 80AMR, 55MMR (57MSW, 215KN)

**(with piercing cold active :

Wave1 – My_Charge_MMA : 220Cav

Wave2 – My_Major2 : 210KN, 75BES (220Cav, 189KN))

Loss : 220Cav, 185KN

XP : 14.060

Reward : 3 Obsidian Ore

Build Armory

2. Breakthrough

Camp Bb1-Bb2 *****

Camp Bb1 (Y1) : 1 Ravaging Ox, 150 Frost Ibex, 150 Frost Wolf, 150 Frost Leopard
Ballista + maybe-Assassin + ROA – then simulate
(Wave1 – My_Nusala : 4MSW, 176AMR
Wave2 – Any : xxxCav - use simulator – must kill all remaining Frost Leopards.
Wave3 – My_Major : 150MSW, 135AMR (125-220Cav, 154MSW, 176AMR))
**(with piercing cold active :
Ballista + maybe-Assassin + ROA – then simulate
1 Ox, 116 Wolf and 116 Leopard – My_Nus 6SW, 115AMR + My_Major 100SW, 185AMR
(102SW, 115AMR))**
(ballista, roa (117 each) - Nus,150AMR + maj, 90MSW, 195AMR)
XP : 45.400
Reward : 7 Obsidian Ore

Camp Bb2 (Y2) : 2 Gargantuan Lynx, 100 Frost Ibex, 100 Frost Fox
Wave1 – My_Nusala : 180Cav
Wave2 – MMA : 220Cav
Wave3 – MMA : 220Cav
Wave4 – My_Major : 135MSW, 15KN, 135BES
**(with piercing cold active :
Wave 1 : Assassin
If Lynx gone :
Wave2 – My_Charge_MMA : 220KN
Wave3 – My_Vargus : 40MSW, 100MSW, 55BES (220KN, 39MSW, Assassin)
If Ibex gone :
Wave2 – My_Charge_MMA : 220Cav
Wave3 – My_Vargus : 86MSW, 109AMR (220Cav, 85MSW, Assassin)
If Fox gone :
Wave2 – My_Major : 150MSW, 135AMR (150MSW, Assassin))

Loss : 620Cav, 130MSW, 15KN, 2BES
XP : 27.600
Reward : 7 Obsidian Ore

Click Skjoldrborg Main Hall (will give you choice quests)

Use Wheat field fertilizer
Reward : 2 obsidian shards – 10 Obsidian ore
Use Transmutation Reagent
Reward : 2 obsidian shards – 10 Obsidian ore

Camp L19 (Dried up Well)

Camp L19 (K1) : 10 Frost Eagle, 100 Frost Wolf, 150 Frost Leopard

Wave1 – My_Vargus : 25KN

Wave2 – My_Anslem : 1SW

Wave3 – My_Major : 285MMR

(Wave1 – Any : 100KN

Wave2 – My_Major2 : 285MMR (100KN))

**(with piercing cold active : same)

Loss : 1SW, 25KN

XP : 20.920

Use Water delivery

Reward : 1 obsidian shards – 5 Obsidian ore

Go to Home Island – and build 1 Gate Reinforcement Kit

Repair Last Gate

Build Headquarters

Build Provision House

You can finish now or defeat extra camps for extra XP first

Will not come – because gate is repaired !!

3. Breakthrough

Camp Bc1-Bc2 *****

Camp Bc1 (Z1) : 1 Ravaging Ox, 200 Frost Bear, 125 Frost Wolf, 125 Frost Leopard
Assassin + ROA – or ROA + Assassin – then simulate
(Wave1 – My_Nusala : 4MMR, 176AMR
Wave2 – MMA : 4MSW, 190AMR
Wave3 – My_Major : 110MSW, 175AMR (116MSW, 366AMR))

XP : 51.625
Reward : 8 Obsidian Ore

Camp Bc2 (Z2) : 1 Gargantuan Lynx, 100 Frost Bear, 75 Frost Eagle
Wave1 – My_Major1/2 : 285KN
Wave2 – MMA : 220KN
Wave3 – My_Vargus : 62MSW, 71AMR, 62MMR
(Wave1 – Major : 270MMR
Wave2 – MMA : 220KN
Wave3 – My_Vargus : 65MSW, 45MMR, 85BES (63MSW, 220KN, 270MMR))

Loss : 60MSW, 505KN
XP : 23.975
Reward : 8 Obsidian Ore

Build Provision House

Use Repair kit on Mason
Reward : 1 obsidian shards – 10 Obsidian ore

Reward : 440.000 XP

Extra camps – dont have to be defeated

Camp 5-L6 (Quarry) *****

Camp 5 (C1) : 100 Frost Eagle, 50 Frost Wolf, 50 Frost Leopard

Wave1 – Any : 75KN

Wave2 – My_Major2 : 285KN

(Wave1 – Any : 200KN

(Wave2 – My_Vargus : 2MSW, 193MMR (1MSW, 200KN))

**(with piercing cold active : same (210KN))

Loss : 196KN

XP : 15.550

Camp L6 (C2) : 50 Frost Ibex, 80 Frost Fox, 75 Frost Eagle

Wave1 – Any : 200KN

Wave2 – My_Vargus : 73MSW, 22MMR, 100BES

**(with piercing cold active :

Wave1 – Any : 200KN

Wave2 – My_Vargus : 82MSW, 38MMR, 75BES (200KN, 81MSW))

Loss : 72MSW, 200KN

XP : 13.965

Reward : 2 obsidian shards – 10 Obsidian Ore

Camp L16 *****

Camp L16 (J1) : 125 Frost Ibex, 80 Frost Fox

Wave1 – Any : 100KN

Wave2 – My_Major : 40MSW, 145KN, 100BES

**(with piercing cold active :

Wave1 – Any : 100KN

Wave2 – My_Major : 41MSW, 144KN, 100BES (211KN, 41MSW))

Loss : 38MSW, 200KN

XP : 14.115

Camp L17 *****

Camp L17 (G1) : 100 Frost Bear, 70 Frost Wolf

Wave1 – My_Major2 : 250LB

Wave2 – My_Major1 : 285MMR

(Wave1 – Veteran : 250LB

Wave2 – My_Major : 75MSW, 210MMR (250LB, 73MSW)

**(with piercing cold active : same)

Loss : 250LB

XP : 15.760

Camp L18 *****

Camp L18 (K1) : 90 Frost Eagle, 2 Ghastly Wolf

Wave1 – MMA : 130KN

Wave3 – My_Major : 285KN

**(with piercing cold active :

Wave1 – My_Charge_MMA : 130KN

Wave2 – My_Major : 285KN (296KN))

Loss : 344KN

XP : 28.930

Breakthrough camps right side – If you decide to go that way

1. Breakthrough

Camp Ba3-Ba4 *****

Camp Ba3 (X4) : 50 Frost Bear, 95 Frost Wolf, 45 Frost Leopard

Wave1 – Any : 200B

Wave2 – My_Major : 285MMR

Loss : 200B

XP : 15.965

Camp Ba4 (X3) : 100 Frost Ibex, 80 Frost Fox

Wave1 – MMA : 220KN

Wave2 – My_Vargus : 70MSW, 125MMR

Loss : 66MSW, 220KN

XP : 14.635

Build Armory

2. Breakthrough

Camp Bb3-Bb4 *****

Camp Bb3 (Y4) : 100 Frost Ibex, 75 Frost Bear, 2 Ghastly Wolf

Wave1 – MMA : 220KN

Wave2 – MMA : 220KN

Wave3 – MMA : 220KN

Wave4 – My_Vargus : 65MSW, 130BES

Loss : 63MSW, 660KN

XP : 38.150

Camp Bb4 (Y3) : 75 Frost Bear, 150 Frost Eagle, 2 Enormus Ibex

Wave1 – MMA : 220KN

Wave2 – MMA : 220KN

Wave3 – MMA : 150KN

Wave4 – My_Vargus : 70MSW, 125BES

Loss : 66MSW, 590KN

XP : 39.800

Build Headquarters

Click Skjoldrborg Main Hall (will give you choice quests)

Will not come

3. Breakthrough

Camp Bc5-Bc6 *****

Camp Bc5 (Z4) : 75 Frost Bear, 150 Frost Eagle, 100 Frost Leopard, 1 Enormus Ibex

Wave1 – Major : 270MMR

Wave2 – MMA : 220KN

Wave3 – MMA : 220KN

Wave4 – MMA : 220KN

Wave5 – My_Vargus : 40MSW, 55AMR, 100BES

Loss : 34MSW, 660KN, 270MMR

XP : 49.700

Camp Bc6 (Z3) : 100 Frost Bear, 100 Frost Eagle, 50 Leopard, 2 Ghastly Wolf

Wave1 – Major : 270MMR

Wave2 – MMA : 220KN

Wave3 – MMA : 220KN

Wave4 – My_Vargus : 50MSW, 45AMR, 100BES

Loss : 45MSW, 440KN, 270MMR

XP : 45.150

Build Provision House