

# **Mission : Sindbad and the Besieged City**

**Version : 16/10-2019**

## **Units needed :**

My Gemini, My Anslem, My Mary, 3 My Ghost, 3 My Boris, My Cloaked,  
My Loudmouth, My Bearded, 4 My Younger Gemini, My Steadfast, 3 Tavern

555R, 1493SW, 801MSW, 400KN, 140AMR, 559MMR, 127BES

**Loss : 555R, 1493SW, 201MSW, 400KN**

**XP : about**

## **Skills on My ... generals :**

( 16/9-2021 )

- My\_Major\_1 : 3 jog, 2 First Aid, 3 Overrun, 2 Hostile Takeover, 3 Battle Frenzy, 2 Unstoppable Charge, 1 Weekly Maintenance, 3 Garrison Annex, 1 Confident Leader, Master Planner ( 21 )
- My\_Major\_2 : 3 jog, 3 First Aid, 3 Sniper Training, 3 Unstoppable Charge, 3 Overrun, 2 Battle Frenzy, 3 Garrison Annex, Master Planner ( 21 )
- My\_Gemini : 3 jog, 3 First Aid, 3 Overrun, 1 Sniper Training, 2 Battle Frenzy, 3 Unstoppable Charge, 2 Weekly Maintenance, 3 Garrison Annex, Master Planer ( 21 )
- My\_Younger\_Gemini : 3 Jog, 3 First Aid, 3 Rapid Fire, 3 Overrun, 2 Battle Frenzy, 3 Just a flesh wound, 3 Garrison Annex, 1-up ( 21 )
- My\_Anslem : 3 Jog, 3 First Aid, 2 Rapid Fire, 3 Overrun, 1 Hostile Takeover, 3 Battle Frenzy, 2 Weekly Maintenance, 3 Garrison Annex, Master Planner ( 21 )
- My\_Nusala : 3 Jog, 3 First Aid, 3 Rapid Fire, 3 Overrun, 2 Hostile Takeover, 1 Battle Frenzy, 1 Just a flesh wound, 1 Weekly Maintenance, 3 Garrison Annex, 1-up ( 21 )
- My\_Vargus : 3 Jog, 3 First Aid, 2 Rapid Fire, 3 Overrun, 1 Hostile Takeover, 1 Unstoppable Charge, 3 Battle Frenzy, 1 Weekly Maintenance, 3 Garrison Annex, Master Planner ( 21 )
- My\_Mary : 3 Jog, 3 First Aid, 3 Juggernaut, 3 Overrun, 3 Fast Learner, 2 Weekly Maintenance, 3 Garrison Annex, Master Planner ( 21 )
- My\_MMA : 3 jog, 3 First Aid, 3 Juggernaut, 3 Rapid Fire, 3 Unstoppable Charge, 2 Flesh Wound, 3 Garrison Annex, 1-up ( 21 )
- My\_Boris : 3 Jog, 3 First Aid, 3 Overrun, 1 Hostile Takeover, 3 Unstoppable Charge, 3 Fast Learner, 1 Battle Frenzy, 3 Garrison Annex, Master Planner ( 21 )
- My\_Medic : 3 jog, 3 First Aid, 1 Juggernaut, 3 Rapid Fire, 3 Overrun, 1 Sniper training, 3 Unstoppable Charge, 3 Garrison Annex, 1-up ( 21 )
- My\_Mad\_Scientist : 3 jog, 3 First Aid, 1 Rapid Fire, 3 Overrun, 3 Battle Frenzy, 2 Unstoppable Charge, 2 Weekly Maintenance, 3 Garrison Annex, Master Planner ( 21 )
- My\_Superblock : 3 jog, 3 First Aid, 3 Navigation, 1 Hostile takeover, 3 Just a Flesh wound, 2 Fast Learner, 3 Garrison Annex ( 18 )
- My\_Steadfast : 3 Jog, 3 First Aid, 1 Juggernaut, 3 Overrun, 3 Battle Frenzy, 3 Just a flesh wound, 1 Weekly Maintenance, 3 Garrison Annex, 1-up ( 21 )
- My\_Cloaked : 3 Jog, 3 First Aid, 3 Overrun, 1 Hostile Takeover, 3 Unstoppable Charge, 3 Battle Frenzy, 1 Flesh wound, 3 Garrison Annex, Master Planner ( 21 )
- My\_Tremble\_Beard : 3 Jog, 3 First Aid, 3 Rapid Fire, 2 Sniper training, 3 Unstoppable Charge, 3 Fast Learner, 3 Garrison Annex, 1-Up ( 21 )
- My\_Ghost : 3 Jog, 3 First Aid, 3 Overrun, 1 Navigation, 3 Unstoppable Charge, 2 Battle Frenzy, 3 Garrison Annex, 2 Weekly Maintenance, Master Planner ( 21 )
- My\_Frosty : 3 Jog, 3 First Aid, 3 Overrun, 1 Hostile Takeover, 3 Unstoppable Charge, 2 Battle Frenzy, 2 Weekly Maintenance, 3 Garrison Annex, Master Planner ( 21 )
- My\_Loner : 3 Jog, 3 First Aid, 3 Rapid Fire, 3 Sniper Training, 2 Overrun, 3 Unstoppable Charge, 3 Garrison Annex, Master Planner ( 21 )
- My\_Loudmouth : 3 Jog, 3 First Aid, 3 Juggernaut, 2 Rapid Fire, 3 Unstoppable Charge, 3 Battle Frenzy, 3 Garrison Annex, 1-up ( 21 )



## Map position P1

Camp L37 (1): 200 Battle Hardened Sailor, 1 Steersman  
My Cloaked : 32SW, 1MSW, 182MMR

Loss : 32SW

Camp 38 (2): 100 Mounted Sailor, 120 Boatswain  
My Ghost : 230SW

Loss : 59SW

Camp L39 (3): 100 Sailor, 120 Petty Officer Second Class, 1 Mutineer  
My Cloaked : 24SW, 1MSW, 190MMR

Loss : 24SW

Camp xx (4) : 80 Sailor, 80 Mounted Sailor, 80 Boatswain  
My Ghost : 24SW, 1MSW, 205KN

Loss : 24SW, 34KN

Camp 36 (5): 120 Sailor, 120 Petty Officer Second Class  
My Mary : 215MMR

Loss : -

Camp 40 (6): 120 Mounted Sailor, 120 Cannon Master  
My Boris : 26SW, 1MSW, 168MMR

Loss : 26SW

Camp L41 (7): 250 Boatswain, 1 Captain  
My Ghost : 190SW, 40KN

Loss : 76SW, 40KN

## Map position P2

xx ( 8 ) : 250 Cannon Master

My Boris : 195MMR

Loss : -

xx (9 ) : 120 Battle Hardened Sailor, 120 Mounted Sailor

My Ghost : 59SW, 1MSW, 70AMR, 100MMR

Loss : 59SW

Camp 34 (10): 80 Sailor, 90 Mounted Sailor, 80 Boatswain

My Ghost : 27SW, 1MSW, 202KN

Loss : 27SW, 33KN

Camp L35 (11): 100 Battle Hardened Sailor, 120 Mounted Sailor, 1 Mutineer

Attack1 – My Ghost : 51MSW, 178BES

Loss : 51MSW

xx ( 14 ) : 80 Battle hardened Sailor, 90 Mounted Sailor, 80 Cannon master

My Ghost : 57SW, 1MSW, 172AMR

loss : 56SW

Camp 32 (15): 120 Mounted Sailor, 120 Boatswain

My Boris : 27SW, 168KN

Loss : 26SW, 36KN

Camp 31 (16): 60 Battle Hardened Sailor, 60 Mounted Sailor, 60 Petty Officer Second Class, 60 Cannon Master

My Boris : 13SW, 1MSW, 181MMR

Loss : 13SW

Camp L33 (17): 120 Battle Hardened Sailor, 120 Mounted Sailor, 1 Captain

Wave1 – My Younger Gemini : 155R

Wave2 – My Gemini : 22SW, 1MSW, 90AMR, 182MMR

Loss : 155R, 22SW

Camp L30 (18): 250 Mounted Sailor, 1 Steersman  
My Anslem : 69SW, 96BES

Loss : 68SW

## Map position P3

Camp 26 (32): 200 Battle Hardened Sailor, 60 Mounted Sailor  
My Ghost : 49SW, 1MSW, 20AMR, 160MMR

Loss : 49SW

Camp 27 (33): 200 Battle Hardened Sailor, 60 Boatswain  
My Ghost : 39SW, 1MSW, 150KN, 40BES

Loss : 39SW, 40KN

Camp 24 (37): 270 Petty Officer Second Class  
My Mary : 210MMR

Loss : -

Camp L25 (38): 200 Battle Hardened Sailor, 50 Mounted Sailor, 1 Captain  
Wave1 – My Younger Gemini : 150R  
Wave2 – My Cloaked : 63SW, 1MSW, 151MMR

Loss : 150R, 74SW

Camp 28 (35): 80 Battle Hardened Sailor, 90 Mounted Sailor, 80 Petty Officer Second Class  
Wave2 – My Ghost : 32SW, 1MSW, 150KN, 47BES

Loss : 32SW, 47KN

Camp L29 (36): 260 Cannon Master, 1 Mutineer  
Wave1 – My Younger Gemini : 155R  
Attack1 – My Gemini : 32SW, 1MSW, 262MMR

Loss : 155R, 32SW

Camp 23 (39): 270 Sword Wielder  
My Ghost : 78SW, 1MSW, 151MMR

Loss : 78SW

Camp L22 (40): 150 Mounted Sailor, 90 Cannon Master, 1 Captain  
My Boris : 32SW, 1MSW, 162MMR

Loss : 32SW

Camp 20 (41): 50 Sailor, 70 Battle Hardened Sailor, 70 Mounted Sailor, 70 Boatswain  
My Ghost : 31SW, 119KN, 80BES

Loss : 31SW, 30KN

Camp L21 (42): 260 Battle Hardened Sailor, 1 Mutineer  
My Anslem : 59MSW, 106BES

Loss : 58MSW



## **Map position P4\_a**

Camp 42 (53): 120 Battle Hardened Sailor, 150 Mounted Sailors  
My Ghost : 65SW, 1MSW, 35MMR, 129BES

Loss : 65SW

Camp L43 (54): 50 Battle Hardened Sailor, 50 Mounted Sailor, 100 Petty Officer Second Class, 1 Steersman  
My Boris : 30SW, 1MSW, 164MMR

Loss : 30SW

Camp 44 (61): 70 Stick-wielding Ape, 50 Alpha Ape  
My Gemini : 100AMR, 195MMR

Loss : -

Camp 45 (57): 100 Battle Hardened Sailor, 70 Mounted Sailor, 100 Boatswain  
My Anslem : 19MSW, 32KN, 114BES

Loss : 18MSW, 31KN



Camp 46 (62): 60 Stone-throwing Ape, 60 Alpha Ape  
Block1 – Tavern 174MSW

Camp 47 (58): 130 Sailor, 130 Mounted Sailor  
Attack1 – My Boris : 28SW, 1MSW, 166MMR

**Send on L51 – will be intercepted by Camp 48**

Camp 48 (63): 80 Alpha Ape, 60 Nervous Ape  
Block2 – Tavern : 180MSW, 17AMR

Camp 49 (59): 200 Battle Hardened Sailor, 60 Petty Officer Second Class  
Block3 – Tavern : 200MSW

Camp L50 (60): 200 Sailor, 60 Petty Officer Second Class, 1 Captain  
Attack2 – My Gemini : 40AMR, 255MMR

Camp L51 (65): 80 Stick-wielding Ape, 100 Nervous Ape  
Attack3 – My Boris : 32MSW, 163MMR

Loss : 28SW, 32MSW

Send Block1 followed by Attack1, Block2( Send on L51 ), Block3, Attack2 and Attack3 on Drumbeat

## **Map position P4\_b**

Camp L14 (50): 150 Sailor, 100 Battle Hardened Sailor, 1 Mutineer  
My Cloaked : 74SW, 1MSW, 140MMR

Loss : 74SW

Camp 15 (44): 70 Battle Hardened Sailor, 90 Mounted Sailor, 70 Boatswain  
My Boris : 20SW, 1MSW, 174KN

Loss : 20SW, 33KN

Camp 16 (45): 150 Battle Hardened Sailor, 100 Petty Officer Second Class  
Wave1 – My Younger Gemini : 1R  
Wave2 – My Loudmouth : 34SW, 1MSW, 150MMR

Loss : 34SW

Camp L17 (43): 270 Petty Officer Second Class, 1 Captain  
Attack1 – My Steadfast : 235MMR

Camp 18 (46): 70 Battle Hardened Sailor, 70 Boatswain, 60 Petty Officer Second Class, 70 Cannon Master  
Wave1 – My Younger Gemini : 40R  
Wave2 – My Boris : 195MMR

Loss : 40R

Camp L19 (47): 200 Mounted Sailor, 50 Cannon Master, 1 Captain  
Attack2 – My Boris : 43SW, 1MSW, 151MMR

Loss : 43SW

## Map position P4\_c

xx ( 39 ) : 200 Battle Hardened Sailor, 70 Mounted Sailor  
My Ghost : 60SW, 1MSW, 20AMR, 149MMR

Loss : 60SW

Camp 9 (29): 100 Mounted Sailor, 70 Boatswain, 70 Cannon Master  
My Boris : 21SW, 1MSW, 173KN

Loss : 21SW, 21KN

Camp L10 (30): 200 Battle Hardened Sailor, 70 Mounted Sailor, 1 Steersman  
Attack1 – My Ghost : 42MSW, 20AMR, 168MMR

Loss : 42MSW

Camp 8 (28): 90 Battle Hardened Sailor, 50 Mounted Sailor, 90 Cannon Master  
My Steadfast : 30SW, 1MSW, 204MMR

Loss : 30SW

Camp 7 (26): 270 Battle Hardened Sailor  
My Gemini : 44SW, 1MSW, 250MMR

Loss : 44SW

Camp 5 (25): 40 Sailor, 200 Petty Officer Second Class  
My Beardy : 175MMR

Loss : -

Camp L6 (27): 200 Battle Hardened Sailor, 20 Petty Officer Second Class, 1 Steersman  
My Ghost : 60SW, 17KN, 153BES

Loss : 54SW, 11KN

Camp 4 (22): 70 Battle Hardened Sailor, 70 Mounted Sailor, 70 Boatswain, 40 Cannon Master  
Wave1 - My Younger Gemini(1) : 155R  
Wave2 – My Ghost : 10SW, 1MSW, 219MMR

Loss : 155R, 10SW

Camp 3 (21): 80 Sailor, 70 Petty Officer Second Class, 70 Cannon Master  
My Mary : 200MMR

Loss : -

xx ( 23 )

Camp 11 (23): 110 Battle Hardened Sailor, 110 Mounted Sailor  
My Boris : 30SW, 1MSW, 164MMR

Loss : 30SW

Camp L12 (24): 200 Mounted Sailor, 50 Petty Officer Second Class, 1 Mutineer  
Attack2 – My Anslem : 64SW, 21KN, 80BES

Loss : 63SW, 21KN

## Details of block timing ::

Block from P6

<b>Camp 46-L41</b>	<b>To Intercept walk</b>	<b>To Fight start walk</b>	<b>Fight duration</b>	<b>Total Fail Time</b>	<b>Total Kill Time</b>
Block 46		87 sec	260-560 sec	347 sec	
Attack 47	93 sec	125 sec	20-30 sec		155 sec
Block 48	91 sec -	126 sec	220-280 sec	346 sec	
Block 49	119 sec 124 sec -	191 sec	120 sec	311 sec	
Attack L50	144 sec 151 sec - 197 sec	209 sec	20 sec		229 sec
Attack L51	143 sec - 149 sec -	194 sec	30 sec		224 sec
				Min : 311 sec	Max : 229 sec