

Mission : Clever Little Tailor

Version : with COA solutions

Units needed :

1 Major, 1 Anslem, 1 Nusala, 1 Vargus, 4 MMA, 2 Fast, 4 Tavern, 9 Any General
1903 R, 1890 B, 513 M, 270 Cav, 715 LB, 80 S, 179 Xbow, 315 E and 209 Cannon

Loss :

1903R, 1890B, 513M, 80Cav, 715LB and 60S

Skills on My_ ... generals :

My_Major :

3 jog, 2 First Aid, 3 Overrun, 2 Hostile Takeover, 3 Battle Frenzy, 2 Unstoppable Charge, 1 Weekly Maintenance, 3 Garrison Annex, 1 Confident Leader, Master Planner



First sector (map position P1)

Camp 1-L4 *****

Camp 1 : 100 Roughneck, 100 Ranger
Nusala : 79 R, 1 E, 84 Cannon
(MMA : 83 R, 61 Cav, 75 Cannon)

Loss : 79 R

Camp 2 : 200 Ranger
Major / MMA / Nusala / Vargus : fully loaded with Cav

Loss : 0



** Send Block1 followed by Attack1 on drumbeat

Camp 3 : 110 Roughneck, 90 Ranger
Block1 – Tavern : 144 Cav, 56 E (200)

Camp L4 : 89 Roughneck, 110 Ranger, 1 Chuck
Attack1 – Major : 60 S, 1 E, 115 Cav, 94 Xbow
(Attack1 – MMA : 72 R, 56 S, 93 Xbow
Attack1 – My_Nusala : 72 R, 35 S, 1 E, 67 Xbow)

Loss : 60 S

Second sector (map position P2)

Camp 5-L10 *****

Camp 5 : 130 Roughneck, 70 Ranger
MMA : 124 R, 1 E, 30 Cav, 65 Cannon
(Major : 126 R, 81 Cav, 1 E, 62 Cannon
My_Nusala : 121 R, 1 E, 53 Cannon)

Loss : 124 R

Camp 6 : 80 Guard Dog, 120 Ranger
Vargus : 17 R, 1 E, 162 Cav
(Wave1 - MMA : 1 R - Wave2 – Any General : 200 Cav
My_Nusala : 175 R)

Loss : 17 R

Camp 7 : 100 Guard Dog, 100 Roughneck
Vargus : 66 R, 1 E, 113 Cannon
(Veteran/Major : 98 R, 1 E, 151 Cannon
Anslem : 81 R, 69 Cannon)

Loss : 66 R



** Send Block1 – then Block2 followed by Attack1 on drumbeat

Camp 8 : 150 Roughneck, 50 Ranger
Block1 – Tavern : 104 E, 96 Cav

Camp 9 : 110 Roughneck, 90 Ranger
Block2 – Tavern : 19 S, 140 Cav, 41 E

Camp L10 : 99 Roughneck, 100 Ranger, 1 Iron Fist
Attack1 - Nusala : 68 M, 1 E, 96 Cannon
(Attack1 – MMA : 24R, 35 S, 70 Cav, 1 E, 90 Cannon
Attack1 – My_Nusala : 59 M, 1 E, 115 Cannon)

Loss : 68 M

Third sector (map position P3)

Camp 11-L16 *****

Camp 11 : 80 Boar, 60 Wolf
MMA : 124 R, 1 E, 95 Cannon
(My_Nusala : 109 R, 1 E, 65 Cannon)

Loss : 124 R

Camp 12 : 90 Boar, 50 Fox
Anslem : 66 R, 1 E, 83 Cannon
(Major : 133 R, 1 E, 136 Cannon)

Loss : 66 R

Camp 13 : 50 Bear, 40 Wolf Packleader
Major : 149 R, 60 M, 1 E, 60 Cannon
(Wave1 – Any General : 125 B – Wave2 - Nusala : 91 R, 1 E, 73 Cav
Wave1 – Any General : 125 B – Wave2 – My_Nusala : 81 R, 1 E, 93 Cav)

Loss : 149 R

*** Block positions on next page ***

** Send Tavern-1 then Tavern-2, Fast-1 and Major on Drumbeat
** If block last 120sec it goes down before leader is killed !!!!!!!!!!!

Camp 14 – 110 Boar, 30 Wolf Packleader
Block1 – Tavern : 144 E, 55 Cav, 1 Xbow

Camp 15 – 110 Boar
Block2 – Tavern : 170 E, 30 M

Camp L16 – 80 Bear, 40 Fox, 30 Giant
Wave 1 – Fast General : 75 B, 125 LB
Attack1 – Major : 40 B, 50 M, 1 E, 178 Xbow, 1 Cannon
(Wave 1 – MMA : 75 B, 125 LB
Attack1 – My_Nusala : 25 B, 50 M, 1 E, 99 Xbow)
* Cannon included to make sure camp go down in 1 round

Loss : 115 B, 50 M, 125 LB



Fourth sector (map position P4)

Camp 17-L20 *****

Camp 11 : 150 Fox
Anslem : 38 R, 112 Cannon
(Major : 90 R, 30 M, 150 Cannon)

Loss : 38 R

Camp 18 : 80 Wolf Packleader, 60 Fox
Wave1 – Any General : 200B – Wave2 – Vargus : 35 R, 145 E
(Wave1 – Any General : 200 R – Wave2 – Major : 128 R, 142 Cannon
Wave1 – MMA : 120R – Wave2 - Anslem : 127 R, 1 E, 22 Cannon)

Loss : 200 B, 35 R



** Camp 19 is blocked by 2 1R blocks
** Send Tavern-1 then Veteran on Drumbeat
when finished
Send Tavern-2 then Major on Drumbeat

Camp 19 : 50 Boar, 130 Bear

2 * Tavern : 1 R

Camp 20L : 90 Bear, 50 Fox, 40 Giant

Wave1 – Veteran : 50 B, 200 LB

Attack1 – Major : 50 B, 50 M, 170 Xbow

(Wave1 – Anslem : 50 B, 100 LB

Wave2 – MMA : 150 B

Attack1 – My_Nusala : 60 R, 2 B, 1 E, 112 Xbow)

Loss : 100 B, 50 M, 200 LB

*For 3 general attack it is best to wait for Tavern general to recover – position 'Any General' + 'Vargus' can be used – but then you have to delay attack general from 'Vargus' for 3 seconds.

Fifth sector (map position P5)

Camp 21-L24 *****

(No Blocks)

Camp 21 : 80 Boar, 40 Bear, 60 Wolf Packleader

Wave1 – MMA : 220 B

Wave2 – MMA : 220 R

Wave3 – Nusala : 90 R, 1 E, 74 Cav

(Wave1 – MMA : 220 B

Wave2 – MMA : 220 R

Wave 3 – Major : 103 R, 1 E, 166 Cav

Wave1 – MMA : 220 B

Wave2 – Anslem : 150 R

Wave3 – Nusala : 54 R, 1 E, 110 Cav)

loss : 220 B, 310 R

Camp 22 : 110 Wolf, 70 Wolf Packleader

Wave1 – Any General : 200 B

Wave2 – Nusala : 27 R, 138 Cav

(Wave1 – Any General : 200 B

Wave2 – Major : 24 R, 246 Cav

1-wave – My_Nusala : 100 B, 75 LB – all lost but won !!)

loss : 200 B, 27 R

Camp23 : 110 Bear, 70 Wolf

Wave1 – Any General : 200 B

Wave2 – Any General : 180 R

Wave3 – Nusala : 120 R, 1 E, 44 Xbow

(Wave1 – Any General : 200 B

Wave2 – Any General : 180 R

Wave3 – Major : 144 R, 126 Cannon

Wave1 – My Nusala : 175 B

Wave2 – Anslem : 100 B

Wave3 - My_Nusala : 99 R, 1 E, 75 Cannon

loss : 200 B, 300 R

Camp 24 : 70 Bear, 110 Fox, 20 Giant

Wave1 – MMA : 110 B, 110 LB

Wave2 – Anslem : 106 M, 1 E, 43 Cannon

(Wave1 – MMA : 220 B

Wave2 – Any General 90 B, 110 LB

Wave3 – Major : 94 M, 176 Cannon)

Loss : 110 B, 106 M, 110 LB

Sixth sector (map position P6)

Camp 25-L26 *****

(No Blocks)

Camp 25 : 90 Bear, 70 Wolf Packleader

Wave1 – Any General : 200 B

Wave2 – Any General : 200 B

Wave3 – Anslem : 136 R, 14 E

(Wave1 – Veteran : 250 B

Wave2 – MMA : 220 R

Wave 3 – Major : 84 R, 186 Cav)

loss : 400 B, 136 R

Camp L26 : 110 Bear, 69 Giant, 1 Gian Bear

Wave1 – MMA : 220 B

Wave2 – Any General : 160 LB

Wave3 – Major : 95 R, 1 E, 174 Xbow

(Wave1 – Any General : 200 B

Wave2 – Any General : 200 LB

Wave3 – Major : 77 R, 1 E, 192 Xbow

Wave1 – MMA – 220 B

Wave2 – Anslem : 150 LB

Wave3 – My_Nusala : 36 M, 1 E, 138 Xbow)

Loss : 95 R, 220 B, 160 LB

Seventh sector (map position P7)

Camp 27-L29 *****

Camp 25 : 100 Guard Dog, 120 Roughneck

Vargus : 79 R, 101 Cannon

Major : 111 R, 1E, 159 Cannon

My_Nusala : 80 R, 1 E, 70 Cannon

loss : 79 R



** Send Tavern-1 then MMA and Major on Drumbeat

Camp 28 : 220 Roughneck

Block1 – Tavern : 189 E, 7 Cav

Camp L29 : 180 Roughneck, 100 Ranger, 1 Metal Tooth

Wave1 – MMA : 80 Cav

Attack1 – Major : 151 M, 1 E, 118 Cannon

(Wave1 – My_Nusala : 175 B

Attack1 – Anslem : 43 S, 1 E, 106 Cannon)

Loss : 151 M, 80 Cav

Eighth sector (map position P8)

Camp 30-L33 *****

Camp 30 : 60 Guard Dog, 100 Roughneck, 80 Ranger

Wave1 – Any General : 72 R

Wave2 – Nusala : 76 R, 1 E, 88 Cannon/Xbow

Loss : 148 R

Have lootspotters attack camp A (120 Guard Dogs, 160 Roughneck) – with first-attack general or at least 1 cavalry.



**** Send Tavern-1 then Tavern-2, Nusala and Major on Drumbeat**

Camp 31 : 190 Guard Dog, 70 Roughneck

Block1 – Tavern : 1 S, 115 E

Camp 32 : 200 Roughneck, 80 Ranger

Block2 – Tavern : 133 E, 39 Cav, 28 Cannon

Camp L33 : 80 Guard Dog, 200 Roughneck, 1 Rivaling Tailor

Wave1 – Nusala : 165 R

Attack1 – Major : 88 M, 1 E, 181 Cannon

(Wave1 – MMA : 220 R

Attack1 – Major : 87 R, 25 M, 1 E, 157 Cannon

Wave1 – MMA : 220 R

Attack1 – My Nusala : 70 M 105 Cannon)

Details of block timing ::

Send Tavern-1 then on Drumbeat Attack1

Camp 3	Block	**Tavern-1	
110 Roughneck	59 Steps	144Cav	180-320sec
90 Ranger	199sec	56E	Small risk of 160

Camp L4	Leader	**Major (Attack1)	MMA (Attack1)	My Nusala	
1 Chuck	59 Step-intercept	60S (60)	72R (72)	72R (72)	2+2 rounds
89 Roughneck	202sec	1E	56S (56)	35S (35)	=40sec
110 Ranger	68 Steps	115Cav	93Xbow	1E	233-199+40
	233sec	94Xbow		67Xbow	=74sec

Send Tavern-1 then Tavern-2 and Nusala on Drumbeat

Camp 8	Block	**Tavern-1	
150 Roughneck	37 Steps	104E	160-320
50 Ranger	126 sec	96Cav	160 is less than 1%

Camp 9	Block	**Tavern-2	
110 Roughneck	37 Step-intercept	19S	160-280sec
90 Ranger	129sec	140Cav	
	52 Steps = 181sec	41E	181-126+160 = 215sec

Camp L10	Leader	**Nusala (Attack-1)	MMA (Attack-1)	My Nusala	
99 Roughneck	52 Step-intercept	68M (68)	24R (24)	59M (59)	5+1 rounds
100 Ranger	184sec	1E	35S (35)	1E	= 60sec
1 Iron Fist	64 Steps = 225sec	96Cannon	70Cav	115Cannon	225-126+60
			1E		= 159 sec
			90Cannon		

Send Tavern-1 then Tavern-2, Fast-1 and Major on Drumbeat
 If block last 120sec it goes down before leader is killed !!!!!!!!

Camp 14	Block	**Tavern-1		Kill-Anslem
110 Boar	49 Steps	144E	120-300sec	150R (150)
30 Wolf Packleader	166sec	55Cav	120 in less than ½ %	My Nusala
		1Xbow		48R (48)
				1E
				75Cav
				51Cannon

Camp 15	Block	**Tavern-2	
110 Bear	51 Step-intercept	170E	120-220
	175sec	30M	
	68 Steps = 233sec		233-166+120=187sec

Cannon include to make sure camp is down in 1 round

Camp L16	Leader	**Fast-1 (Attack-1)	MMA	
80 Bear	69 Step-intercept	75B (75)	75B (75)	1 rounds
40 Fox	240sec	125LB (125)	125LB (125)	
30 Giant	78 Steps = 271sec	**Major (Attack-2)	My Nusala	
		50M (50)	50M (50)	1+1 rounds
		1E	1E	Total 3 rounds = 30sec
		40B (40)	25B (25)	
		178Xbow	99Xbow	271- 166+30=135sec
		1 Cannon		

Camp 19 is blocked by 2 1R blocks
 Send Tavern-1 then Veteran on Drumbeat

when finished

Send Tavern-2 then Major on Drumbeat

Camp 19	Block	**Tavern-1	**Tavern-2
50 Boar		1R (1)	1R (1)
130 Bear		45 Steps - 153s	47 Steps -159s

For 3 general attack it is best to wait for Tavern general to recover – position 'Any General' + 'Vargus' can be used – but then you have to delay attack general from 'Vargus' for 3 seconds.

Camp L20	Leader	**Veteran (Attack-1)		Anslem (Attack-1)
90 Bear	45 Step-interc. - 156s	50B (50)		50B (50)
50 Fox	49 Step = 171s	200LB (200)	171-153 = 18s	100LB (100)
40 Giant		**Major (Attack-2)		MMA (Attack-2)
	47 Step-interc. = 162s	50M (50)		150B (150)
	51 Step = 177s	50B (50)	177-159 = 18s	My Nusala (Attack-2)
		170Xbow		60R (60)
				1E
				2B (2)
				112Xbow

Send Tavern-1 then MMA and Major on Drumbeat

Camp 28	Block	**Tavern-1	
220 Roughneck	38 Steps	189E	160-340sec
	129sec	7Cav	

Camp L29	Leader	**MMA (Attack-1)	My Nusala	
1 Metal Tooth	40 Step-intercept	80Cav (80)	175B (175)	1 Round
180 Roughneck	139sec	**Major	Anslem	
100 Ranger	48 Steps	151M (151)	43S (43)	3-4 Rounds
	167sec	1E	1E	Total 5 = 50sec
		118Cannon	106Cannon	167-129+50=88sec

Send Tavern-1 then Tavern-2, Nusala and Major on Drumbeat

Camp 31	Block	**Tavern-1	
190 Guard Dog	29 Steps	1S	180-300sec
70 Roughneck	100sec	115E	

Camp 32	Block	**Tavern-2	
200 Roughneck	29 Step-intercept	133E	100-180sec
80 Ranger	103sec	39Cav	Very small risk of 100
	52 Steps = 181sec	28Cannon	(181-100+100=180)

Camp 33	Leader	**Nusala (Attack-1)	MMA (Attack-1)	MMA	
80 Guard Dog	52 Step-intercept	165R (165)	220R (220)	220R (220)	1 = 10sec
200 Roughneck	184sec	**Major (Attack-2)	Major (Attack-2)	My Nusala	
1 Rivaling Tailor	63 Steps =222sec	88M (88)	87R (87)	70M (70)	3+1 = 40sec
		1E	25M	105Cannon	Total 50sec
		181Cannon	1E		222-100+50=172
			157Cannon		
			2+4=60=182sec		
			c		