

Mission : Aladdin and the Beautiful Princess

Version : 1/2-2019

Units needed :

1 My_Major1, 1 My_Major2, 1 My_Anslem, 2 My_Nusala, 1 My_Vargus, 4 MMA,
2 Tavern

1 ROA

1R, 148Cav, 713SW, 438KN, 1378MSW, 285AMR, 285MMR, 115BES

Loss :

134Cav, 635SW, 424KN, 1264MSW

XP : 584.870 (773.351 with Strong Intel)

Needed for quick loot : 1 Major, 1 Fast, 12 MMA + for full : 3 MMA, 2 any

Needed for quick loot : 1 ROA, 220R, 150B, 760Cav, 497SW, 1250MSW, 1432KN,
134MRK, 469AMR, 256MMR, 185BES

+ for full : 465Cav, 179SW, 420MSW, 862KN

Lost quick loot : 1 ROA, 220R, 150B, 760Cav, 497SW, 1250MSW, 1432KN,
134MRK

+ for full : 465Cav, 179SW, 400MSW, 862KN

Skills on My ... generals :

(27/11-2018)

--My_Major_1 :

3 jog, 2 First Aid, 3 Overrun, 2 Hostile Takeover, 3 Battle Frenzy, 2 Unstoppable Charge, 1 Weekly Maintenance, 3 Garrison Annex, 1 Confident Leader, Master Planner (21)

--My_Major_2 :

3 jog, 3 First Aid, 3 Sniper Training, 3 Unstoppable Charge, 3 Overrun, 2 Battle Frenzy, 3 Garrison Annex, Master Planner (21)

--My_Anslem :

3 Jog, 3 First Aid, 2 Rapid Fire, 3 Overrun, 1 Hostile Takeover, 3 Battle Frenzy, 2 Weekly Maintenance, 3 Garrison Annex, Master Planner (21)

--My_Nusala :

3 Jog, 3 First Aid, 3 Rapid Fire, 3 Overrun, 2 Hostile Takeover, 1 Battle Frenzy, 1 Just a flesh wound, 1 Weekly Maintenance, 3 Garrison Annex, 1-up (21)

--My_Vargus :

3 Jog, 3 First Aid, 2 Rapid Fire, 3 Overrun, 1 Hostile Takeover, 1 Unstoppable Charge, 3 Battle Frenzy, 1 Weekly Maintenance, 3 Garrison Annex, Master Planner (21)

--My_Mary :

3 Jog, 3 First Aid, 3 Juggernaut, 3 Overrun, 3 Fast Learner, 3 Battle Frenzy, 1 Weekly Maintenance, 3 Garrison Annex, Master Planner (21)

--My_MMA1 - My_MMA2 :

3 jog, 3 First Aid, 3 Juggernaut, 3 Rapid Fire, 3 Unstoppable Charge, ((:2: 3 Garrison Annex)) (15 ((:2: 18)))

--My_Medic :

3 jog, 3 First Aid, 1 Juggernaut, 3 Rapid Fire, 3 Overrun, 1 Sniper training, 3 Unstoppable Charge, 3 Garrison Annex, 1-up (21)

--My_Mad_Scientist :

3 jog, 3 First Aid, 1 Rapid Fire, 3 Overrun, 3 Battle Frenzy, 2 Unstoppable Charge, 2 Weekly Maintenance, 3 Garrison Annex, Master Planner (21)

--My_Superblock :

3 jog, 3 First Aid, 3 Navigation, 1 Hostile takeover, 3 Just a Flesh wound, 2 Fast Learner, 3 Garrison Annex (18)

1 Major



Sector 1 (map position P1)

Camp L1 *****

Camp L1 : ROA

Camp 2-L6 *****

Camp 2 : 250 Sailor, 10 Petty Officer Second Class, 10 Cannon Master

My_Major : 285 MMR

Major : 20MSW, 14MRK, 236MMR (19MSW, 14MRK)

Loss : 0

Camp 3 : 170 Mounted Sailor, 100 Boatswain

My_Anslem : 40SW, 90KN, 35BES

Major : 45MSW, 200KN, 25BES (45MSW, 61KN)

Loss : 39SW, 31KN

Camp L4 : 200 Sailor, 70 Mounted Sailor, 2 Captain

My_Major2 : 84MSW, 201MMR

Wave 1 – MMA : 220Cav

Wave 2 – MMA : 220R

Wave 3 – Major : 69MSW, 201MMR (220R, 220Cav, 68MSW)

Loss : 83MSW

Camp 5 : 270 Sailor

My_Major : 270MMR

Major : 14MSW, 256MMR (14MSW)

Loss : 0

Camp L6 : 200 Battle Hardened Sailor, 30 Mounted Sailor, 2 Steersman, 1 Mutineer

My_Major1 : 105MSW, 80AMR, 100MMR

Wave1 – MMA : 220SW

Wave2 – Major : 91MSW, 179AMR!!! (220SW, 90MSW)

Loss : 104MSW

Sector 2 (map position P2)

Camp 7-L14 *****

Camp 7 : 130 Battle Hardened Sailor, 70 Mounted Sailor, 70 Petty Officer Second Class

My_Major2 : 60SW, 140KN, 85BES

Major : 54MSW, 140KN, 76BES (53MSW, 116KN)

Loss : 59SW, 59KN

Camp L8 : 200 Mounted Sailor, 30 Boatswain, 3 Steersman

My_Anslem : 101SW, 10KN, 54BES

Wave1 – MMA : 220KN

Wave2 – Major : 85MSW, 185BES (220KN, 84MSW)

!! Wave2 – Mad_Scientist : 58MSW, 142BES (220KN, 57MSW) !!!!

Loss : 100SW, 9KN

Camp 9 : 90 Sailor, 90 Mounted Sailor, 90 Boatswain

My_Vargus : 70SW, 100MMR, 25BES

Major : 42SW, 180KN, 48BES (41SW, 54KN)

Loss : 69SW

Camp 10 : 270 Sailor

My_Major : 270MMR

Major : 14MSW, 256MMR (14MSW)

Loss : 0

Camp L11 : 120 Boatswain, 150 Cannon Master, 2 Steersman

Wave 1 : My_MMA : 70KN

Wave 2 : My_Major1 : 30SW, 150AMR, 105BES

Wave 1 : MMA : 150KN

Wave 2 : Major : 39MSW, 145AMR, 86BES (150KN, 38MSW)

Loss : 70KN, 30SW

Camp 12 : 270 Mounted Sailor

Anslem : 64SW, 75BES

General_Mary : 118SW, 1MSW, 81BES (118SW))

Loss : 63SW



Camp 13 : 190 Battle Hardened Sailor, 40 Petty Officer Second Class, 50 Cannon Master

Block1 – Tavern : 118MSW, 82AMR

Wave1 – MMA : 220Cav

Wave2 – Major : 25MSW, 12MRK, 60AMR, 173MMR (220Cav, 24MSW, 11MRK)

Camp L14 : 100 Sailor, 100 Mounted Sailor, 1 Steersman, 2 Mutineer

Attack1 – My_Major2 : 77MSW, 60AMR, 148MMR

Wave1 – MMA : 220KN

Wave2 – Major : 72MSW, 198AMR (220KN, 71MSW)

Send Block1, then Attack1 on Drumbeat

Loss : 76MSW

Sector 3 (map position P3)

Camp L15-L26 *****

Camp L15 : 150 Battle Hardened Sailor, 1 Steersman, 1 Mutineer, 1 Captain

My_Major1 : 51MSW, 165AMR, 69MMR

Major : 123MSW, 147AMR (122MSW)

Loss : 50MSW

Camp 16 : 270 Mounted Sailor

My_Anslem : 64SW, 75BES

General_Mary : 118SW, 1MSW, 81BES (118SW)

Loss : 63SW

Camp L17 : 270 Cannon Master, 1 Steersman

My_Major2 : 15SW 270AMR!!!

Major : 26MSW, 244AMR (26MSW)

Loss : 13SW

Camp 18 : 70 Sailor, 200 Cannon Master

My_Major : 200AMR, 70MMR

Major : 15MSW, 165AMR, 90MMR (14MSW)

Loss : 0

Camp 19 : 180 Sailor, 50 Mounted Sailor, 40 Boatswain

My_Vargus : 50MSW, 145MMR

Major : 57MSW, 138KN, 75BES (56MSW, 25KN)

Loss : 48MSW

Camp 20 : 100 Battle Hardened Sailor, 70 Boatswain, 100 Cannon Master

Wave 1 – MMA : 18Cav

Wave 2 – My_Vargus : 45MSW, 150AMR!!!

Wave 1 – MMA : 100Cav

Wave 2 – Major : 26MSW, 38MRK, 206AMR (100Cav, 25MSW, 38MRK)

Loss : 18Cav, 43MSW

Camp L21 : 270 Mounted Sailor, 1 Mutineer, 1 Captain

My_Anslem : 80MSW, 85BES

Wave 1 – MMA : 130KN

Wave 2 – Major : 60MSW, 125AMR, 85MMR (130KN, 59MSW)

Loss : 79MSW

Camp 22(: 190 Battle Hardened Sailor, 70 Cannon Master

My_Major2 : 32SW, 70AMR, 183MMR

Major : 25MSW, 70AMR, 175MMR (25MSW)

Loss : 31SW



Camp 23 : 220 Battle Hardened Sailor, 50 Boatswain

Block1 – Tavern : 200MSW

Camp L24 : 90 Mounted Sailor, 180 Boatswain, 2 Captain

Wave1 – My_MMA2 : 130KN

Attack1 – My_Major2 : 285SW

Wave1 – MMA : 220KN

Attack1 – Major : 70MRK, 200AMR!!! (220KN, 70MRK)

Camp 25 : 180 Battle Hardened Sailor, 90 Petty Officer Second Class

Block2 – Tavern : 190MSW

Camp L26 : 150 Cannon Master, 3 Captain

Attack2 – My_Major1 : 263AMR

Attack2 – Fast General : 150B

Attack3 – Major : 269AMR, 1BES (150B)

Send Block1, then Wave1, Attack1 and Block2 on Drumbeat

Send Attack2 when Block2 is at 'X'.

(If using Attack3, then place Attack3 in front of Block2 and send Attack3 following Attack2)

Loss : 130KN, 22SW

Sector 4 (map position P4)

Camp 27-L33 *****

Camp 27 : 150 Sailor, 120 Petty Officer Second Class

Major : 260MMR

Loss : 0

Camp 28 : 200 Sailor, 70 Mounted Sailor

My_Major2 : 32SW, 235MMR

Major : 22MSW, 248MMR (21MSW)

Loss : 32SW

Camp L29 : 250 Battle Hardened Sailor, 2 Steersman

My_Major1 : 52MSW, 233MMR

Major : 120MSW, 150BES (119MSW)

Loss : 51MSW

Camp 30 : 60 Battle Hardened Sailor, 50 Mounted Sailor, 160 Boatswain

My_Vargus : 44MSW, 81MMR, 70BES

Major : 220KN, 50BES (136KN)

Loss : 43MSW

Camp 31 : 270 Cannon Master

Major : 270AMR!!!

Loss : 0

Camp L32 : 200 Battle Hardened Sailor, 50 Mounted Sailor, 1 Steersman, 1 Captain

My_Major1 : 80MSW, 40AMR, 165MMR

Wave1 – MMA : 100KN

Wave2 – Major : 100MSW, 130AMR, 40MMR (100KN, 100MSW)

Loss : 80MSW

Camp L33 : 200 Battle Hardened Sailor, 50 Mounted Sailor, 1 Mutineer, 1 Captain

Wave 1 – My_Nusala(1) : 110Cav

Wave 2 – My_Major1 : 99MSW, 30AMR, 156MMR

Wave 1 – MMA : 220Cav

Wave 2 – Major : 156MSW, 114AMR (220Cav, 155MSW)

Loss : 110Cav, 98MSW

You can finish now – or continue for extra XP.

Sector 5 (map position P5)

Camp L34-L37 *****

Camp L34 : 100 Battle Hardened Sailor, 120 Mounted Sailor, 50 Petty Officer Second Class, 1 Captain

My_Major2 : 110MSW, 100KN, 75BES

Wave1 – MMA : 220Cav

Wave2 – Major : 100MSW, 50KN, 120BES (220Cav, 99MSW, 43KN)

Loss : 108MSW, 43KN

Camp 35 : 50 Battle Hardened Sailor, 70 Mounted Sailor, 150 Boatswain

My_Anslem : 21SW, 70KN, 74BES

Major: 32SW, 183KN, 55BES (31SW, 89KN)

Loss : 20SW, 46KN



****Place general is needed to avoid interception**

Camp 36 : 220 Battle Hardened Sailor, 50 Mounted Sailor

Block1 – Tavern : 176MSW, 24AMR

Camp L37 : 180 Battle Hardened Sailor, 1 Steersman, 1 Captain

Attack1 – My_Major1 : 58MSW, 30AMR, 197MMR

Wave1 – Any General : 120KN

Attack1 – Major : 42MSW, 228AMR!!! (120KN, 47MSW)

Send Block1, then Attack1 on drumbeat

(if using Wave1 then place Wave1 on position Attack1, and Attack1 directly behind – send on drumbeat)

Loss : 57MSW

Sector 6 (map position P6)

Camp 38-L44 *****

Camp 38 : 30 Battle Hardened Sailor, 100 Mounted Sailor, 40 Boatswain, 100 Cannon Master

Wave 1 – My_MMA2 : 20Cav

Wave 2 – My_Nusala(2) : 1R

Wave 3 – My_Major2 : 45SW, 240MMR

Wave 1 – MMA : 145Cav

Wave 2 – Major : 27MSW, 243MMR (145Cav, 26 MSW)

Loss : 1R, 20Cav, 44SW

Camp L39 : 100 Sailor, 100 Battle Hardened Sailor, 2 Mutineer

My_Major2 : 91MSW, 194MMR

Major : 100MSW, 60AMR, 110MMR (98MSW)

Loss : 90MSW

Camp 40 : 200 Battle Hardened, 70 Boatswain

My_Anslem : 25MSW, 50KN, 90BES

Wave1 – MMA : 100Cav // or Any General : 150Cav

Wave2 – Major : 190KN, 80BES (100Cav, 155KN)

Loss : 25MSW, 36KN

Camp 41 : 270 Sailor

My_Major : 270MMR

Major : 14MSW, 256MMR (14MSW)

Loss : 0

Camp L42 : 150 Mounted Sailor, 1 Steersman, 1 Mutineer

My_Anslem : 47MSW, 20AMR, 98BES

Wave1 – Any General : 145KN

Wave2 – Major : 40MSW, 230AMR!!! (145KN, 39MSW)

Loss : 46MSW



Camp 43 : 200 Battle Hardened Sailor, 70 Mounted Sailor

Block1 – Tavern : 174MSW, 26AMR

Camp L44 : 270 Boatswain, 1 Captain

Attack1 – My_Vargus : 80MSW, 115BES

Wave1 – Any General : 100KN

Attack1 – Major : 210KN, 60BES (310KN)

Send Block1, then Attack1 on Drumbeat

(if using Wave1 then place Wave1 on position Attack1, and Attack1 directly behind – send on drumbeat)

Loss : 78MSW

Sector 7 (map position P7)

Camp 45-L *****

Camp 45 : 270 Cannon Master

Major : 270AMR!!

Camp 46 : 270 Cannon Master

Major : 270AMR!!

Place Major close to Camp 45/L47 and send attack on Camp 46 – will be intercepted by and kill Camp 45 without loss

Loss : 0

Camp L47 : 150 Mounted Sailor, 120 Petty Officer Second Class, 1 Mutineer

Major : 60MSW, 30AMR, 180MMR

Loss : 60MSW

Camp 48 : 110 Battle Hardened Sailor, 160 Cannon Master

My_Major : 19SW, 160AMR, 106MMR

Major : 17MSW, 160AMR, 93MMR (17MSW)

Loss : 18SW

Camp L49 : 70 Battle Hardened Sailor, 200 Mounted Sailor, 1 Steersman

My_Anslem : 71SW, 94BES

Major : 150SW, 120BES (148SW)

Loss : 71SW

Details of block timing ::

Block from P2

Camp 13-L14	To Intercept walk	To Fight start walk	Fight duration	Total Fail Time	Total Kill Time
Block 13		143 sec	120-200 sec	263 sec	
Kill L14	146 sec	204 sec	60 sec		264 sec
				Min : 263 sec	Max : 264 sec

** about 7% risk of block 13 lasting 120 sec

** My_Major on L14 lasting 52.5 sec

Block from P3

Camp 13-L14	To Intercept walk	To Fight start walk	Fight duration	Total Fail Time	Total Kill Time
Block 23		423 sec	120 sec	543 sec	
Kill L24	433	445	10+20 sec		475 sec
Block 25		439	100 sec	539 sec	
Kill L26	451 sec	476 sec	20 sec		496 sec
				Min : 539 sec	Max : 496 sec

**lots of time

Block from P5

Camp 36-L37	To Intercept walk	To Fight start walk	Fight duration	Total Fail Time	Total Kill Time
Block 36		73 sec	160-200 sec	233 sec	
Kill L37	76 sec	111 sec	70 sec		181 sec
				Min : 233 sec	Max : 181 sec

Block from P6

Camp 43-L44	To Intercept walk	To Fight start walk	Fight duration	Total Fail Time	Total Kill Time
Block 43		116 sec	160-200 sec	276 sec	
Kill L44	123 sec	141 sec	20 sec		161 sec
				Min : 233 sec	Max : 181 sec